PGDCA-8

PROGRAMMING IN VISUAL BASIC

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- Hardware 1.2
- Windows, Icons and Menus
- Event Driven Programming
- 1.5 Terminology
- The working Screen 1.6
- 1.7 Controls and Events
- The Menu System 1.8
- The Programming Language

DESIGNING AND CREATING PROGRAMS 2.

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- The launch Program 2.2
- The form and the controls 2.3
- Writing the Code 2.4
- Save your work 2.5
- Running and Testing 2.6
- Making an EXE file 2.7
- 2.8 Printouts

Logical testing PROGRAM FLOW 3.

- 3.1
- Branching with if 3.2

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- 3.3 Select Case
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- 4.2 The input box function
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- 4.5 Options
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11. ACCESSING DATA -- DATA MANAGER AND DATA CONTROL

7.1 Programmes and Panetions

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- 11.1 Creating database
- 11.2 What is database
- 11.3 Planning your database a proposed grave smeal &
- 11.4 Using the data manager of the M has seen bound 6.7
- 11.5 Adding an index
- 11.6 Using the Data Manager to enter data
- 11.7 Creating a form with data aware controls
- 11.8 What is a data control
- 11.9 What are data-aware controls
- 11.10 Creating the Menu Bar

Reference Book:

1. PROGRAMMING IN VISUAL BASIC

By MCBRIDE, B.P.B. Publications, New Delhi.